



Occupant Analysis in Rollover using Detailed Vehicle and THUMS Models

TRB ANB45-1 Rollover Crashworthiness Sub-Committee Winter 2014 meeting

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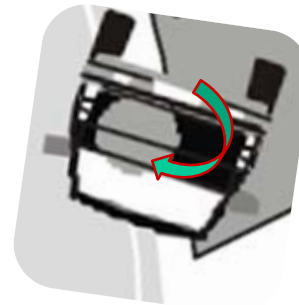
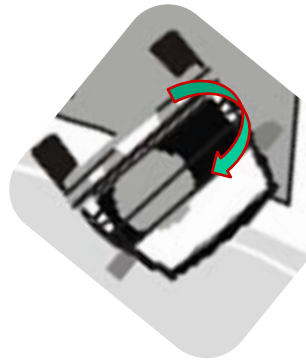
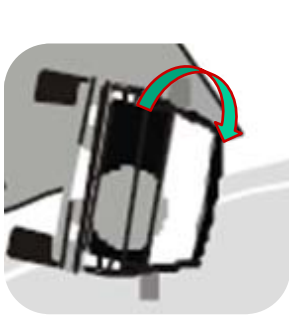


The authors would like to thank Transport and Road Safety (TARS) of the University of New South Wales (UNSW) who funded most of the presented work

Required “time window”



Front-/
Side Impact
80-150ms



Roll over
>400ms

**Rollover events require a much longer simulation
“termination time” to capture the most relevant
occupant kinematics and injury mechanisms**

Feasibility

Detailed validated
vehicle model



~ 700.000
elements

+

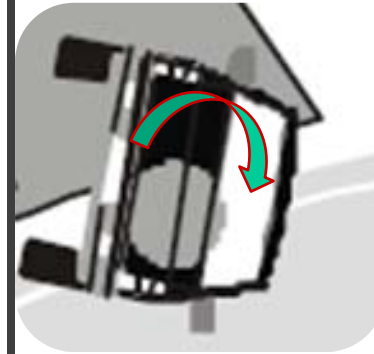
Detailed human
model THUMS



~ 1.700.000
elements

+

“Long duration”
roll over event



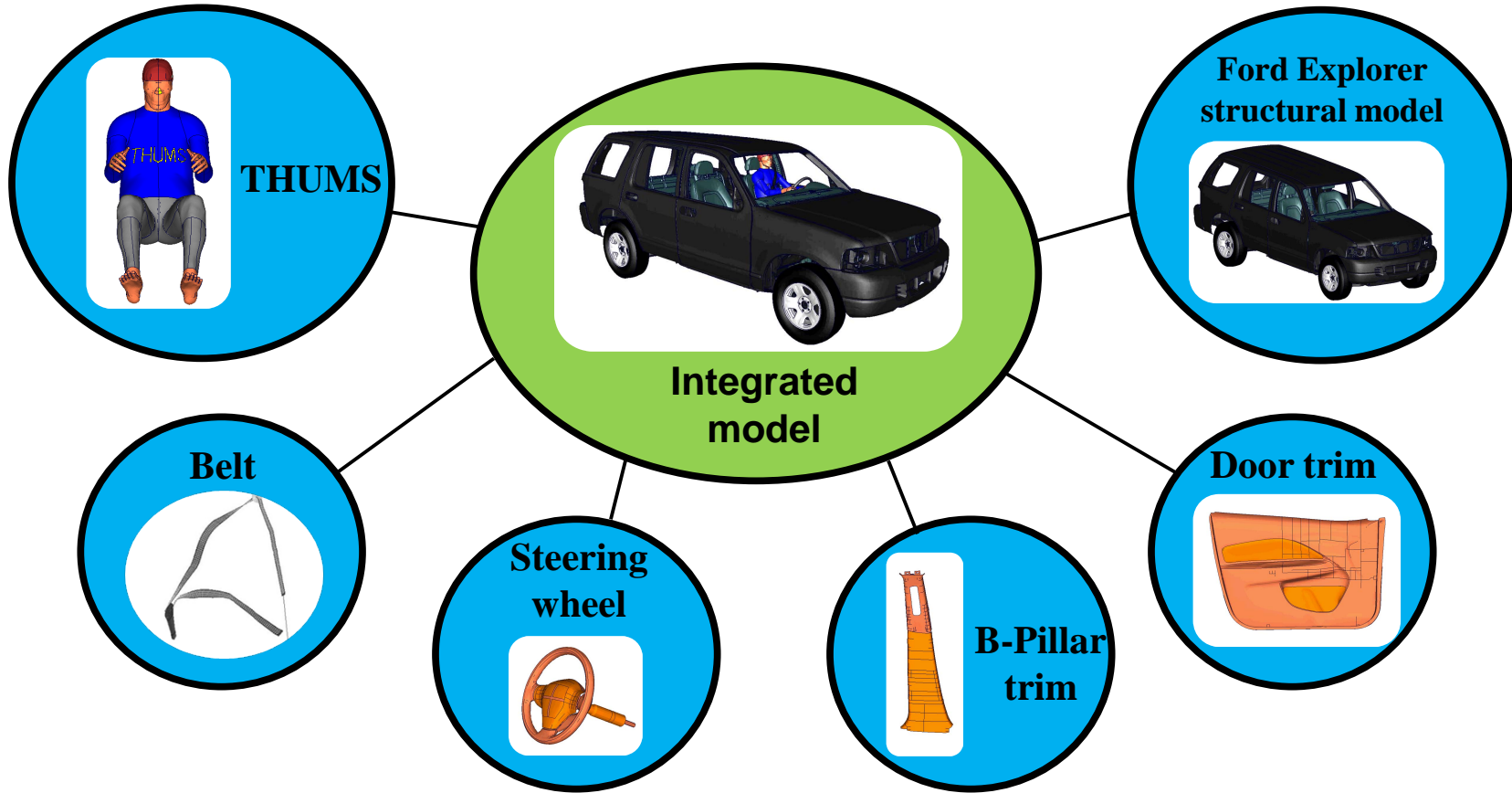
complex
initial
conditions

=



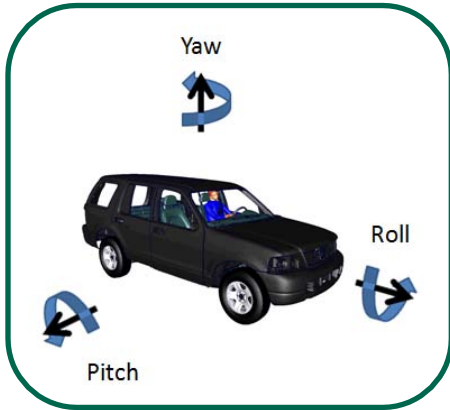
Is it possible to simulate complex rollover event with detailed vehicle and human finite element model?

Model description



Integrated occupant vehicle model consisting of Ford Explorer structural model, THUMS human occupant model, and generic restraint and interior components

Load Case



Model is prepositioned for the with the following initial conditions:

Yaw 10 degree
v(-y)=15mph

Pitch 0 degree
roll rate= 190 o/s

Roll 125degree
Drop height: 100mm

“Model preparations”

Positioning I



Positioning II



“Seat squash”



THUMS preparations
for integrated
simulation

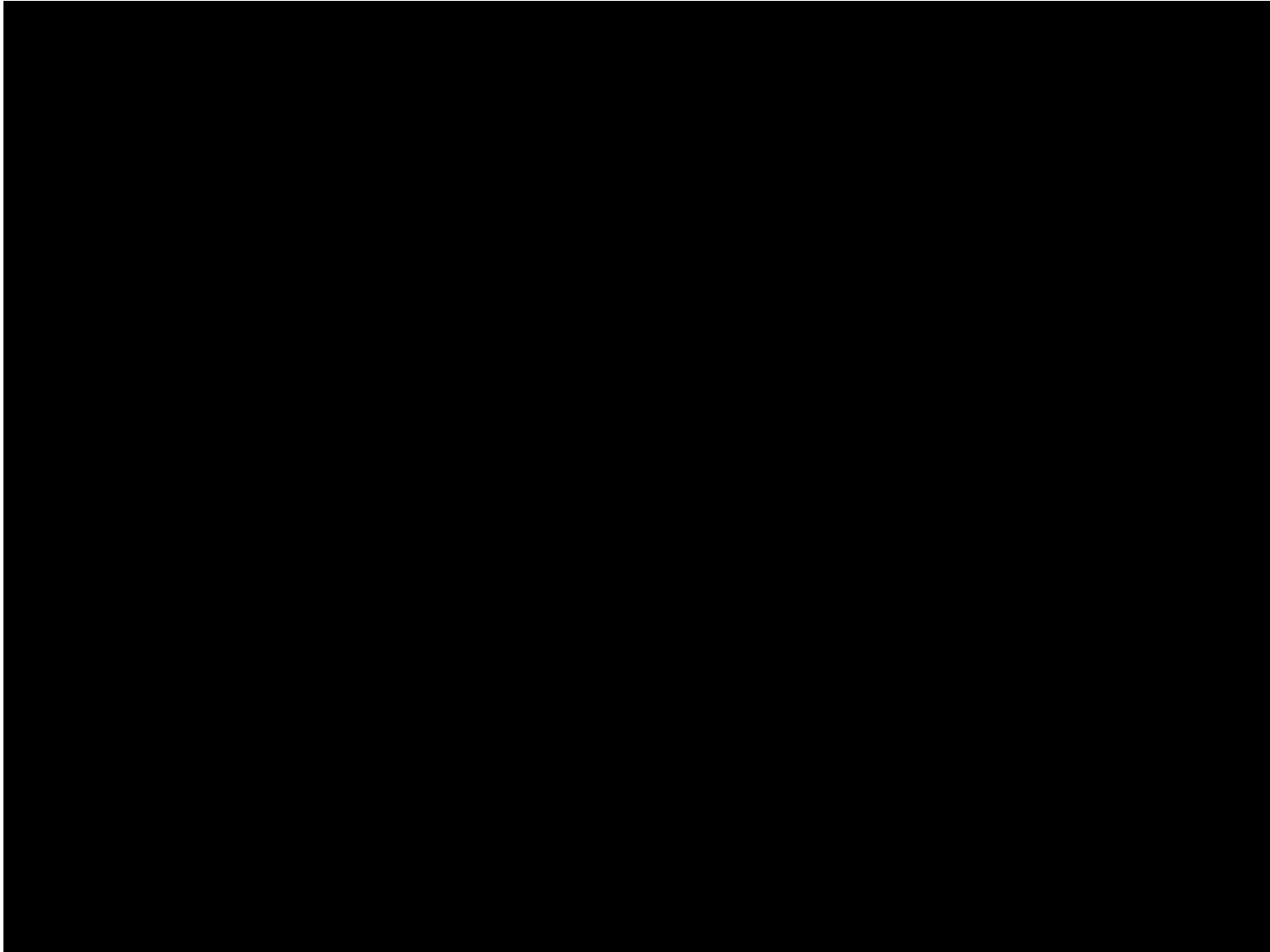
“Belt fit”



Positioning of limbs



First Results - animation



Feasibility

Detailed validated
vehicle model



~ 700.000
elements

+

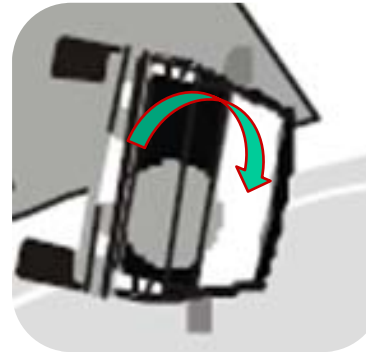
Detailed human
model THUMS



~ 1.700.000
elements
i.e. head
i.e. liver

+

“Long duration”
roll over event



complex
initial
conditions

=

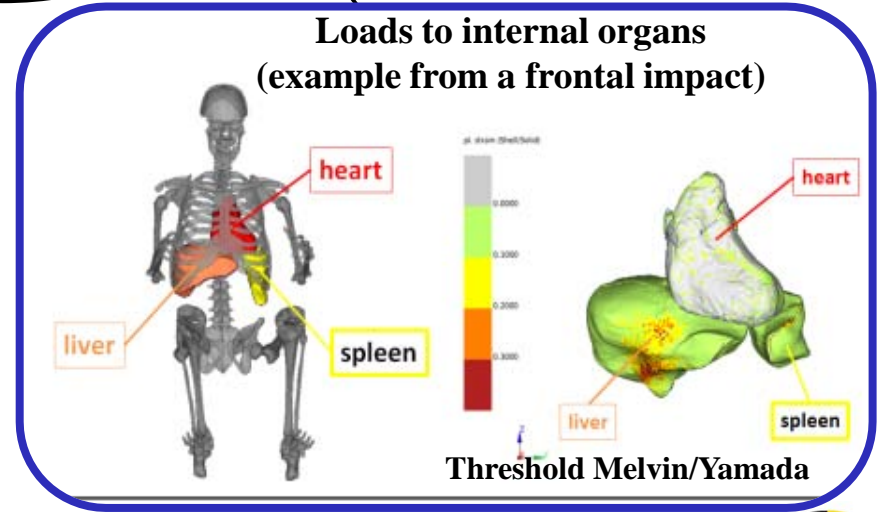
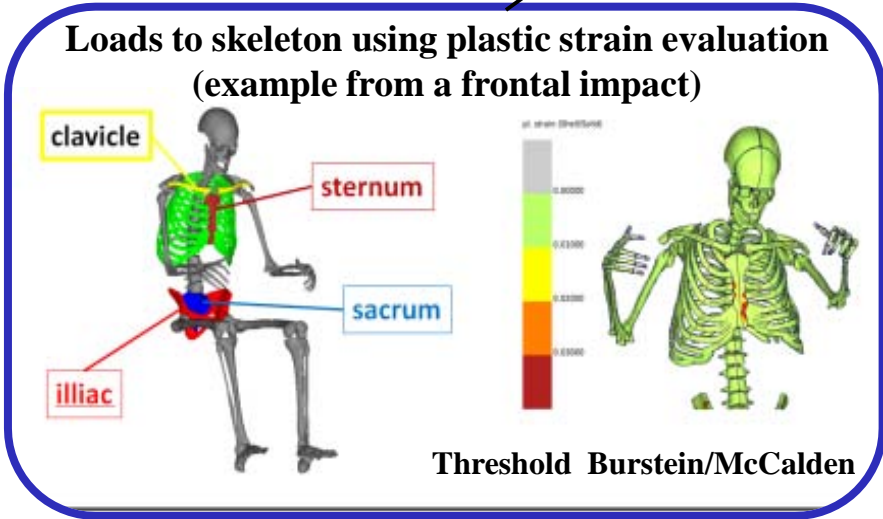


It is possible!

Evaluation Methodology



Occupant Risk Analysis



First results - evaluation

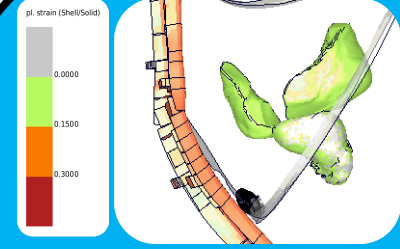


Evaluation of roof interaction

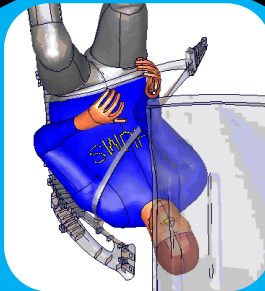
Integrated Simulation



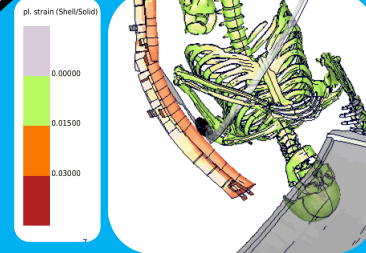
with reduced roof crush



Load to organs



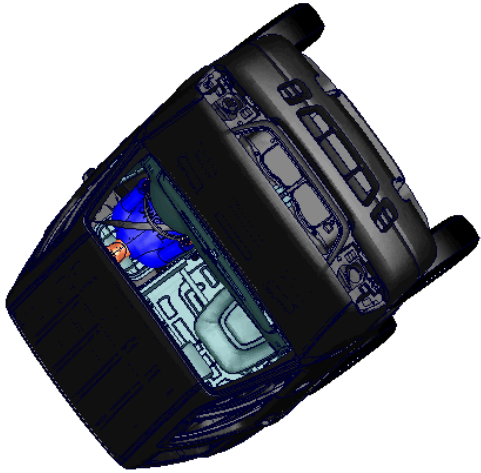
Evaluation of belt interaction



Load to bones

Simulation shows realistic occupant kinematics. Interactions include contact of the head with the roof, contact of the left shoulder with the b-pillar and d-ring, and contact with the belt. Loads to bones and internal organs in the chest did not exceed accepted thresholds.

Parametric study - description



-10 pitch



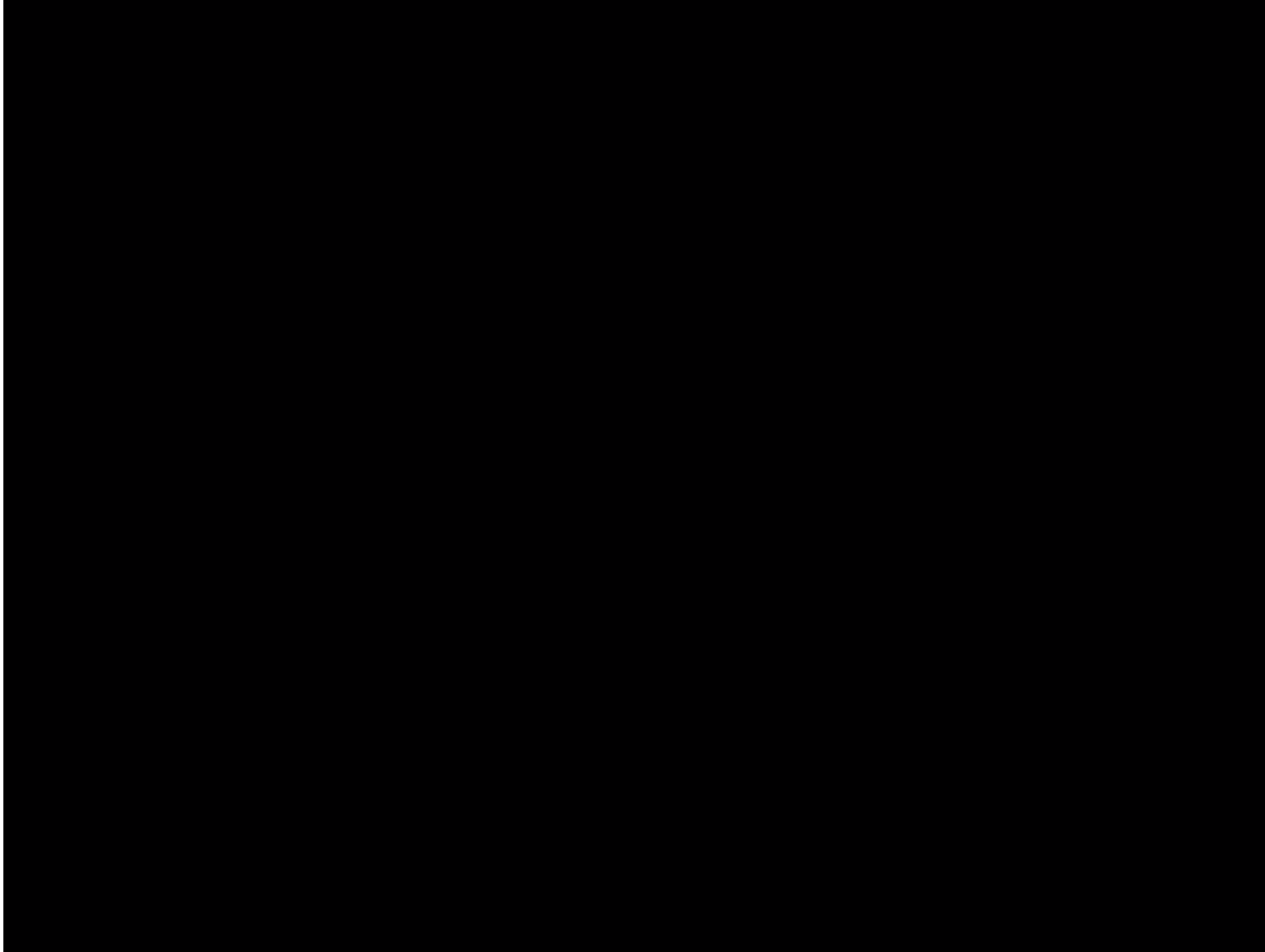
0 pitch



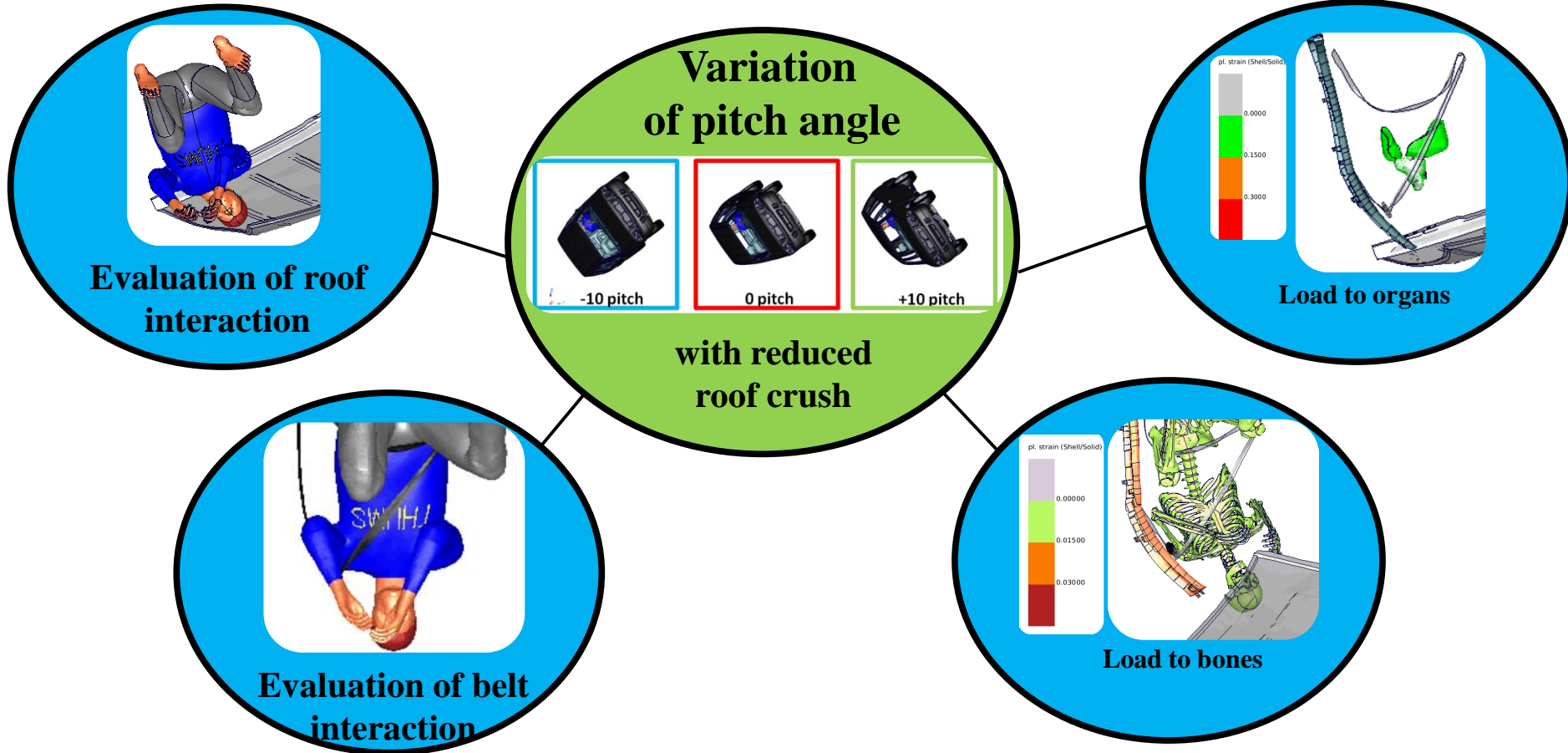
+10 pitch

The integrated THUMS occupant - vehicle model (with reduced roof crush) has been used to evaluate the effect of different initial pitch angle (while leaving all other boundary conditions the same)

Parametric study - animation



Parametric study - Results



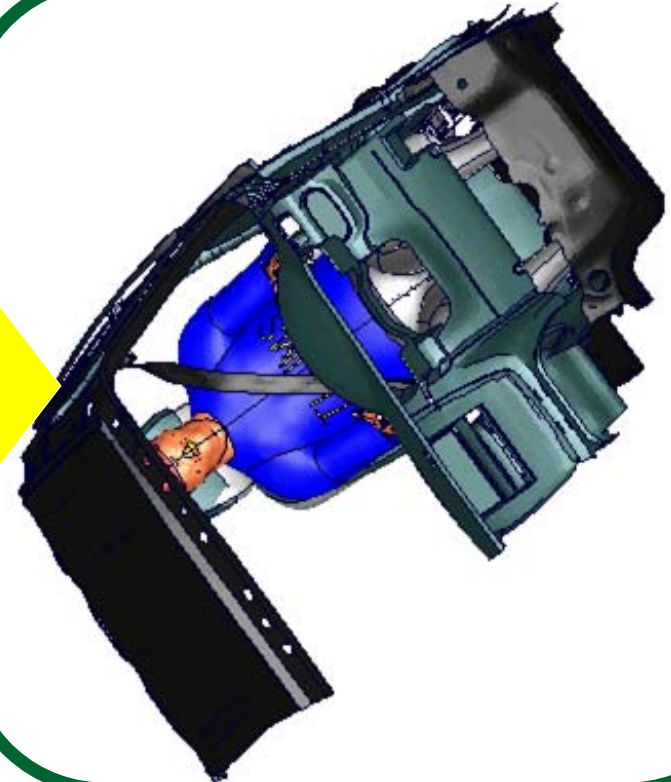
Differences in occupant kinematics, roof and belt contact could be observed for the different initial conditions. Loads to bones and internal organs in the chest did not exceed accepted thresholds

Extended simulation – load case



**Vehicle model simulation
with original roof crush characteristics
without occupant**

**Sub model
technique**



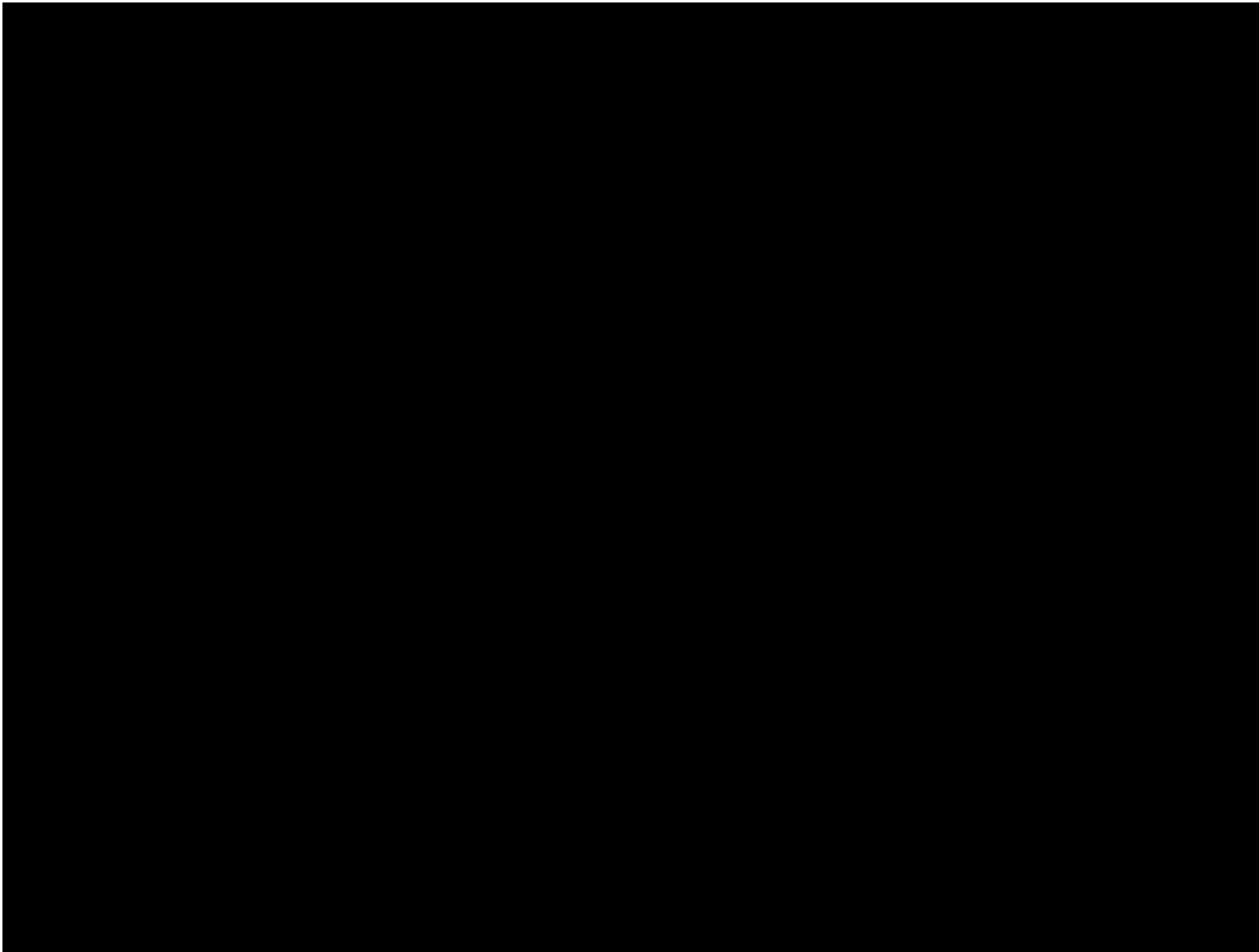
Model is prepositioned with the following initial conditions:

**Yaw 10 degree
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**Pitch 0 degree
roll rate= 190 o/s**

**Roll 125degree
Drop height: 100mm**

Extended simulation – animation



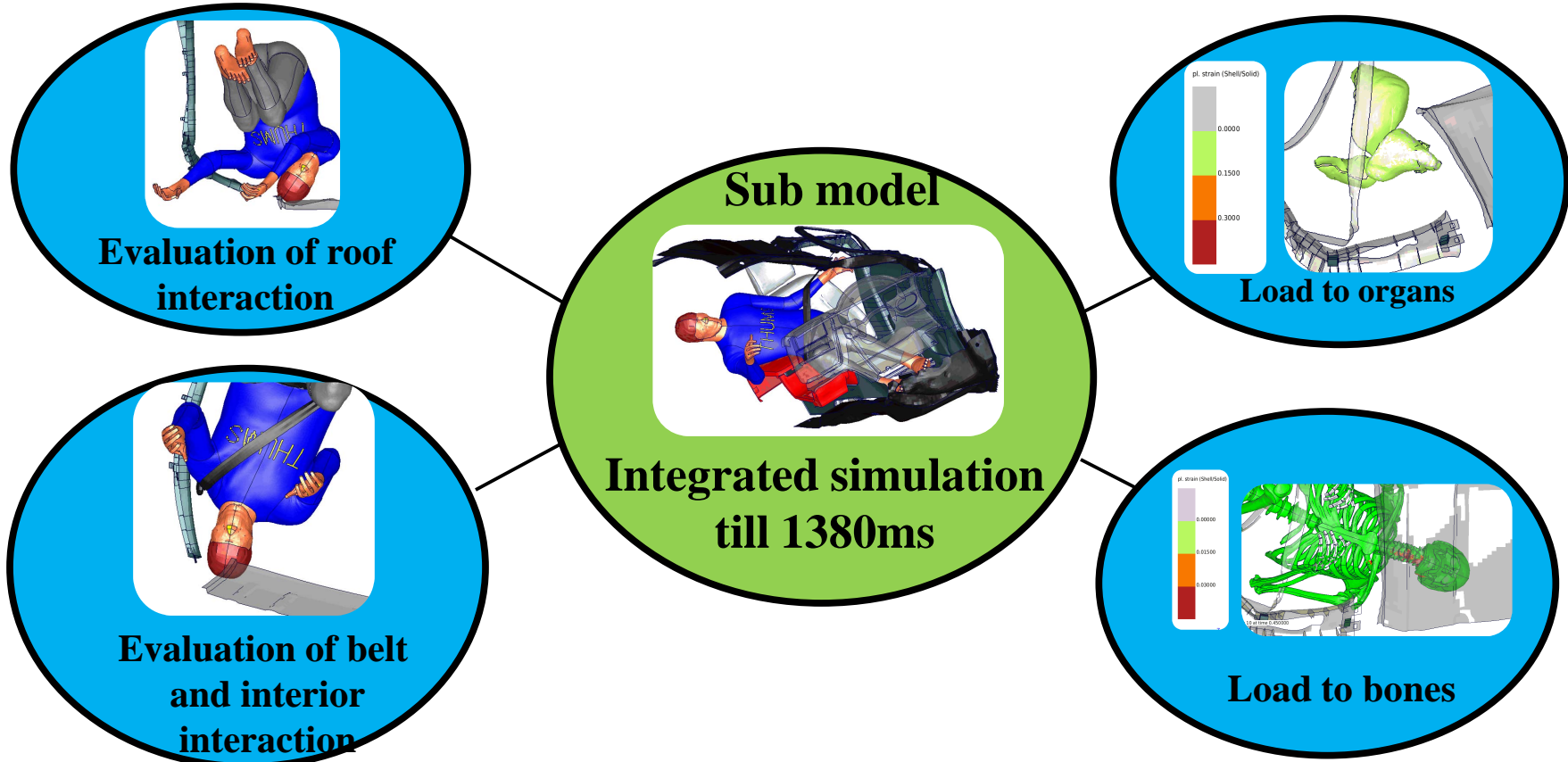
**Rollover event with detailed occupant model
could be simulated till**

~ 1.400 ms!

capturing complete 3rd and 4th quarter turn

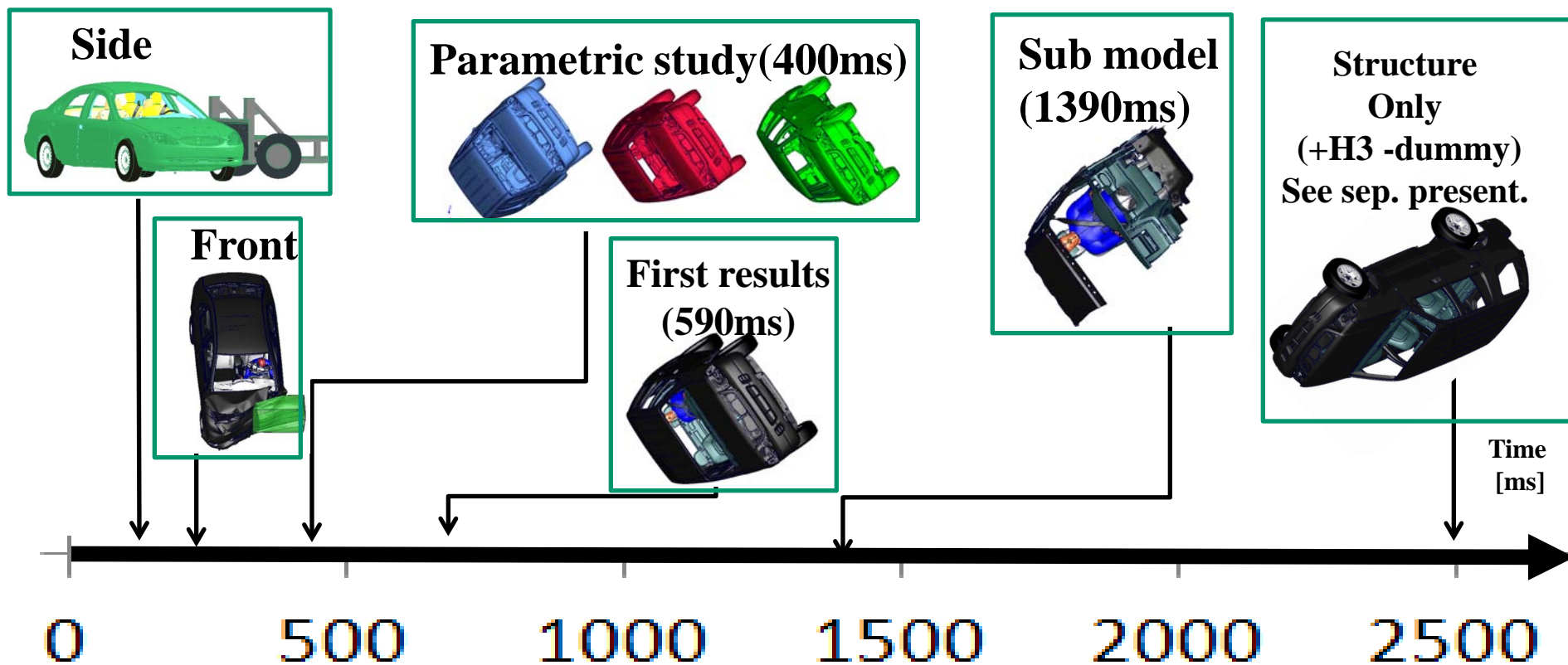
showing realistic occupant kinematics

Extended simulation – evaluation



Occupant interactions include contact of 1) left shoulder with b-pillar/ d-ring, 2) head with roof, 3) right lower torso with middle console and 4) contact with the belt. Loads to bones locally exceeded accepted thresholds at the time of the roof crush. The evaluated internal organs did not exceed accepted thresholds.

Overview – termination times



Roll over events require much longer simulation times than front or side impact to capture important occupant kinematics and injury mechanisms

Groundbreaking research has been conducted, showing that it is possible to use detailed integrated occupant vehicle simulation with a complex human model to analyze kinematics and injury mechanisms in a long duration roll over crash event.

A tool has been developed that allows further investigation of complex roll over events using either anthropomorphic test devices or human models

Possible further research includes:

**injury risk
assessment**

countermeasures

**vehicle
models / types**

initial conditions

**occupant
kinematics**

**full scale or component
test devices**

**dummy vs.
human models**

**which dummy model
is most suitable**

seating position

**restraint
systems**

**body regions e.g.
lung injuries**

Thank you!

Questions?